A code review is a process of going over old code and explaining its current purpose and then going into detail about what you plan on changing or improving. Code reviews are important because it allows the coder to look over the code again and this time have to explain the code, their reasoning, and look into what changes can be made to improve its functionality. It also allows the coder to have to look at it and explain the code in detail with logic to explain why it exists as it does. When doing a code review I don’t think there’s any “correct” time to do it, but if I had to choose a time to do a code review it would be at the end of a sprint or leg of development for the program. This way you can look over the code at the end and use it to help plan for the next sprint or iteration of the code. I think the most important practice is to have goals and to set capture metrics for the code review. Without them it would be a rambling talking session without any purpose or flow to make the review make sense to someone outside of development.

The software I have chosen to do my code review is Open Broadcaster Software(OBS). This is because the program is free and capable of capturing windows to record allowing me to easily record my screen with only the appropriate window being visible in the video. I didn’t really have an approach while working on the outline outside of looking at each category individually and looking at what aspects I wanted to mention for each one. Following that and explaining what I wanted to do were the big things I worked on while planning. Once my voice returns I plan on making the recording.